

Curriculum vitae



Description

Junior Desktop, Web and game developer.

Joined ORIA which is a robotics club.

Joined UDEV which is scientific university focused on sharing knowledge especially in computer science. Joined JETLIGHT which is startup game and various apps development. Worked with IT-BRAIN as a software developer Currently working with Evercam - Construction Cameras as Web developer for 3D related tasks

Education

- 2011==>2014 Baccalaureate, technical(Electronics) And Mathematics.
- 2014==>2017 Bachelor's Degree in Computer Science, University of science and technology oran.
- 2017==>2020 Master Degree in Computer Science(Artificial Intelligence), University of science and technology oran.

Experiences

- 05-2020 **Software developement**, Working with Evercam Construction Cameras as a Web developer for 3D tasks.
- 02-2021 **Software developement**, Working with IT-BRAIN to create a stock and billing software with React and Electron.

https://github.com/salah-walid/Jet-Gest-stock-management

- 2020 **Mobile developement**, *Creating of an e-commerce app using the Flutter SDK*. https://github.com/salah-walid/Ecommerce-Shopping-App
- 2020 **Desktop developement**, Creating a sugar making machine desktop application.
- 2020 Mobile developement, Creation of a restaurant mobile app called Time Out.
- 2019 **Game developement**, *Participating in the zanga game jam 9*. link : https://itch.io/jam/gamezanga9/rate/477988
- 2019 **Game developement**, *Participating in the global game jam 2019*. link : https://globalgamejam.org/2019/games/goblin-slayer-0
- 2018 Hackathon, 4th place in the ORAN open hackathon.
- 2018 **Game developement**, *Participating in the zanga game jam 8*. link : https://itch.io/jam/gamezanga8/rate/294915
- 2017 **Bachelor's diploma thesis**, Biometric identification of individual's iris using the artificial immune system classification method using the Matlab language. github: https://github.com/salah-walid/Iris-recognition
- 2017 Club activities, Joined the scientific club UDEV.

- 2017 **Software developement**, *Creating an UML editor with java and swing*. github : https://github.com/salah-walid/UMLEditor
- 2016 **Software developement**, *Creating a stock and billing management software for a small company using the Qt framework.*
 - github : https://github.com/salah-walid/SarlLesArenes
- 2012 Club activities, Participated in the ORIA Robotic competition.
 3D Modeling, Creating 3d models for an indie video game using autodesk Maya. link(renders): https://salah-walid.github.io/#four

Languages

English Advanced French Advanced Arabic Mother tongue

Computer skills

Programming Typescript ,Javascript, C++, dart, Java, Python, C#, HTML, CSS, Latex languages Database Mysql, Oracle query languages Framework Qt, Flutter Game engine Unity Autodesk Maya, ZBrush Modeling software Image editing Photoshop Others Docker, VMware Operating Windows, Linux, Mac systems

Usefull links

Portfolio https://salah-walid.github.io/ LinkedIn https://www.linkedin.com/in/salah-mohamed-oualid-20ab28161/